

SWIMMING MB

- Must pass the Swimmer's Test
- Must have a pair of long pants (Scout pants or jeans) and a long-sleeved button-down shirt for the clothes inflation requirement of the merit badge. The shirt and pants cannot – under any circumstances – be sweatshirts or sweatpants. Shirts and pants made of material similar to the Scout uniform are best, with jeans an acceptable alternative.

LIFESAVING MB

- Must have Swimming Merit Badge

ROWING MB

- Must pass the Swimmer's Test

CANOEING MB

- Must pass the Swimmer's Test

SMALL BOAT SAILING MB

- Must pass the Swimmer's Test

MOTORBOATING MB

- Must pass the Swimmer's Test
- Must be 13 years old

WATER SPORTS MB

- Must pass the Swimmer's Test
- Must be 13 years old
- \$10.00 fee

INSTRUCTIONAL SWIM

- For non-swimmers and beginners to help them pass the Swimmer's Test

ENVIRONMENTAL SCIENCE MB

- Prerequisites – 3e, 4
- Must be 13 years old

MAMMAL STUDY MB

- Prerequisites – 3

ASTRONOMY MB

- Prerequisites – 4c, 6
- Night Hikes Required

ARCHAEOLOGY MB

- Prerequisites – 4, 5

ENERGY MB

- Prerequisites – 4

REPTILE AND AMPHIBIAN STUDY MB

- Prerequisites – 8

CAMPING MB

- Prerequisites – 4b, 5e, 7b, 9a, 9b, 9c

EMERGENCY PREPAREDNESS MB

- Prerequisites – 1, 2c, 8b, 8c

FIRST AID MB

- Prerequisites – 2d

LEATHERWORK MB

- Projects cost \$5.00 - \$15.00

WOODCARVING MB

- Totin' Chip
- Projects cost \$4.00 - \$7.00

METALWORK MB

- Shop Cost of \$10.00

BASKETRY MB

- Three projects required – total cost between \$25.00 and \$30.00

ART MB

- \$15.00 fee

INDIAN LORE MD

- Projects cost \$10.00 - \$20.00

SPACE EXPLORATION MB

- Projects cost \$17.00

RIFLE SHOOTING MB

- Prerequisites – 1d, 1f, 1h, 1i, 2e
- Ammo fee - \$8.00

SHOTGUN MB

- Prerequisites – 1a, 1d, 1f, 1h, 1i, 2e
- Ammo fee - \$15.00
- Must be 13 years old

ARCHERY MB

- Prerequisites – 4b, 4c

PERSONAL FITNESS MB

- Prerequisites – 8, 9

SPORTS MB

- Prerequisites – 3, 4, 5

ORIENTEERING MB

- One map needed - \$3.00

HORSEMANSHIP MB

- Prerequisites – 2, 5, 6, 7
- \$20.00 fee
- Must be 13 years old

ANIMAL SCIENCE MB

- Covers all of requirements 1-5 and only the Horse and Sheep option of Requirement 6. Scouts wishing to complete the other options of Requirement 6 should complete as prerequisite.

VETERINARY MEDICINE MB

- Prerequisites – 6

CLIMBING MB

- Must be 13 years old

FREE CLIMB

- Must be 13 years old

C.O.P.E.

- Must be 13 years old
- Pair of long pants (jeans are acceptable)